

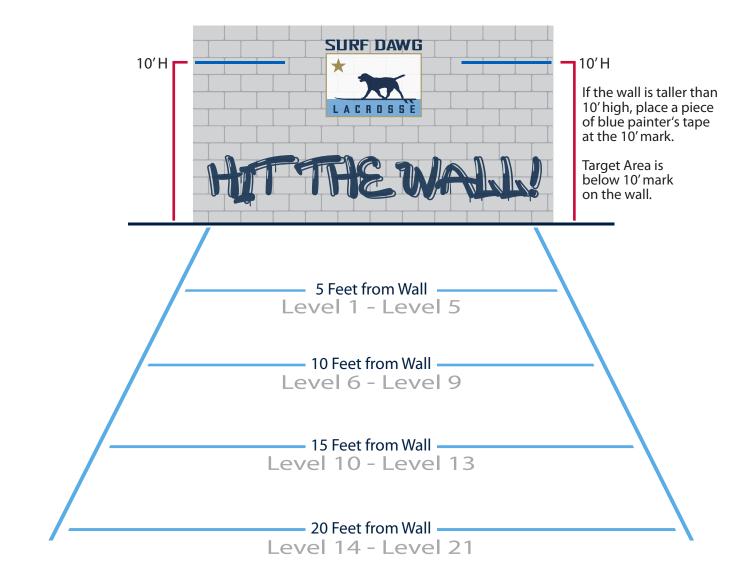


The Surf Dawg Wall Ball Stick Skills Development Program

CHALLENGE YOURSELF. CHALLENGE YOUR TEAMMATES.

Surf Dawg Wall Ball Challenge Wall Specs





Surf Dawg Wall Ball Challenge Challenge Rules

- 1. The wall should be 10' high. If the wall is taller than 10', a mark (tape) should be placed at 10' high. All passes must be below the 10' line.
- 2. Ball must not touch the ground before it is caught.
- 3. Player can keep extra balls ready in case he misses or the ball goes over the wall.
- 4. Level 5 (5') must be completed before starting level 6 (10'). Level 9 (10') must be completed before starting Level 10 (15'), and Level 13 (15') must be completed before starting Level 14 (20').



		Date:	/ /	
	Player Name:			
	Last		First	
HIT THE WALL	Grade:			
	Player's Strong Hand (circle one):	L	R	
THE WALL BALL CHALLENGE				_
CHALLENGE SCORESHEET				

5 Foot Test

	Strong Hand Catches (in 1:00)	35 Required to Advance		
	Off Hand Catches (in 1:00)	25 Required to Advance	BOTH REQUIRED	
Must have 35	5 Strong Hand Catches in 1:00 AND 25	5 Off Hand Catches in 1:00 to	o advance to 10' Test	

10 Foot Test

 Strong Hand Catches (in 1:00)	35 Required to Advance	
 Off Hand Catches (in 1:00)	25 Required to Advance	BOTH REQUIRED

Must have 35 Strong Hand Catches in 1:00 AND 25 Off Hand Catches in 1:00 to advance to 15' Test

15 Foot Test

Strong Hand Catches (in 1:00)35 Required to AdvanceOff Hand Catches (in 1:00)25 Required to Advance

Must have 35 Strong Hand Catches in 1:00 AND 25 Off Hand Catches in 1:00 to advance to 20' Test

MY NEW

EVEL

20 Foot Test

_____ Strong Hand Catches (in 1:00)

_____ Off Hand Catches (in 1:00)

Evaluator _____

Please Print



THE WALL BALL CHALLENGE

LACROSSE = FUN BETTER STICKWORK = EVEN MORE FUN

Wall Ball Challenge Goals for Surf Dawg Players

The goals listed below are recommended benchmarks based upon the progression of a Surf Dawg who starts in the program in the 1st-3rd grade. Players who begin playing later are not expected to meet the higher levels as beginning players.

Reaching these goals quickly enablse a player to have the highest potential for success as he progresses up into each age level where the game becomes more challenging and competitive.

1st-3rd Grade Dawgs GOAL: Level 2 Minimum Level to play in 1st-3rd grade Surf Dawg scrimmages & games: None Minimum Level to play on a competitive 1st-3rd grade tournament team: Level 1

4th-5th Grade Dawgs GOAL: Level 7 Minimum Level to play in 4th-5th Surf Dawg scrimmages & games: Level 3 Minimum Level to play on a competitive 4th-5th grade tournament team: Level 5

5th-6th Grade Dawgs GOAL: Level 9 Minimum Level to play in 5th-6th Surf Dawg scrimmages & games: Level 5 Minimum Level to play on a competitive 5th-6th grade tournament team: Level 7

7th-8th Grade Dawgs GOAL: Level 11 Minimum Level to play in 7th-8th Surf Dawg scrimmages & games: Level 7 Minimum Level to play on a competitive 7th-8th grade tournament team: Level 9





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Level 1 Distance:	5 Feet from Wall	15 STRONG HAND catches in one minute (1:00)
Level 2 Distance: Distance:	5 Feet from Wall 5 Feet from Wall	20 STRONG HAND catches in one minute (1:00) 10 OFF HAND catches in one minute (1:00)
Level 3 Distance: Distance:	5 Feet from Wall 5 Feet from Wall	25 STRONG HAND catches in one minute (1:00) 15 OFF HAND catches in one minute (1:00)
Level 4 Distance: Distance:	5 Feet from Wall 5 Feet from Wall	30 STRONG HAND catches in one minute (1:00) 20 OFF HAND catches in one minute (1:00)
Level 5 Distance: Distance:	5 Feet from Wall 5 Feet from Wall	35 STRONG HAND catches in one minute (1:00) 25 OFF HAND catches in one minute (1:00)
Level 6 Distance: Distance:	10 Feet from Wall 10 Feet from Wall	20 STRONG HAND catches in one minute (1:00) 10 OFF HAND catches in one minute (1:00)
Level 7 Distance: Distance:	10 Feet from Wall 10 Feet from Wall	25 STRONG HAND catches in one minute (1:00) 15 OFF HAND catches in one minute (1:00)
Level 8 Distance: Distance:	10 Feet from Wall 10 Feet from Wall	30 STRONG HAND catches in one minute (1:00) 20 OFF HAND catches in one minute (1:00)
Level 9 Distance: Distance:	10 Feet from Wall 10 Feet from Wall	35 STRONG HAND catches in one minute (1:00) 25 OFF HAND catches in one minute (1:00)



LLAWSHTTH

Level 10 15 Feet from Wall 20 STRONG HAND catches in one minute (1:00) Distance: Distance: 15 Feet from Wall 10 OFF HAND catches in one minute (1:00) Level 11 15 Feet from Wall 25 STRONG HAND catches in one minute (1:00) Distance: Distance: 15 Feet from Wall 15 OFF HAND catches in one minute (1:00) Level 12 Distance: 15 Feet from Wall 30 STRONG HAND catches in one minute (1:00) Distance: 15 Feet from Wall 20 OFF HAND catches in one minute (1:00) Level 13 15 Feet from Wall 35 STRONG HAND catches in one minute (1:00) Distance: 15 Feet from Wall 25 OFF HAND catches in one minute (1:00) Distance: Level 14 20 Feet from Wall 20 STRONG HAND catches in one minute (1:00) Distance: 20 Feet from Wall 10 OFF HAND catches in one minute (1:00) Distance: Level 15 Distance: 20 Feet from Wall 25 STRONG HAND catches in one minute (1:00) 20 Feet from Wall 15 OFF HAND catches in one minute (1:00) Distance: Level 16 Distance: 20 Feet from Wall 30 STRONG HAND catches in one minute (1:00) 20 Feet from Wall 20 OFF HAND catches in one minute (1:00) Distance: Level 17 Distance: 20 Feet from Wall 35 STRONG HAND catches in one minute (1:00) 20 Feet from Wall 25 OFF HAND catches in one minute (1:00) Distance: Level 18 Distance: 20 Feet from Wall 40 STRONG HAND catches in one minute (1:00) 20 Feet from Wall 30 OFF HAND catches in one minute (1:00) Distance: level 19 20 Feet from Wall 45 STRONG HAND catches in one minute (1:00) Distance: 20 Feet from Wall 35 OFF HAND catches in one minute (1:00) Distance: Level 20 Distance: 20 Feet from Wall 40 OFF HAND catches in one minute (1:00) Level 21 20 Feet from Wall 45 OFF HAND catches in one minute (1:00) Distance:

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